

# Andrew Pudewa #2: Fairy Tales and Stories

Nature Deficit Disorder

## Fairy Tale

- There is more Truth in fairy tales than in history books
- GK Chesterton - "It is far more reasonable for a frog to turn into a prince, than for an egg to turn into a chicken"
- GK Chesterton - "We don't read children fairy tales so that they know dragons exist; they already know dragons exist! We read to them so they know that dragons can be slain."
- Facts from Fairy Tales
  - Properly ordered, King to love his people, and the people love their king.
    - Kingdom = kin domain (the domain where your kin is)
    - Starts as a family that gets bigger and bigger and the patriarch of the family becomes the king
  - Trolls and Witches and Dragons and Evil should be **slain** (not tolerated)
  - Frogs can turn out to be princes... and princes may turn out to be frogs! Seeing behind the surface of things
  - Forests (i.e. dark alleys) can be dangerous places...
  - Evil disguises itself and innocence is fundamentally beautiful
  - True love is possible
  - You can live happily ever after (i.e. forever) if you do the right things
- Modern renditions twist and warp these things (e.g. Disney)

## Four Types of Stories

80% of time on Whole Stories. 13% on Healing Stories. 7% on Broken Stories. 0% on Twisted Stories

1. Whole (Complete, Perfect) Stories
  - Good is good. Evil is evil. Good wins in the end.
  - Our souls crave these stories because we need reminders that good wins in the end
2. Healing Stories
  - Good is good. Evil is evil. Good doesn't win as you expect, but there is redemption
  - The Little Mermaid (original)
  - The Matchseller
3. Broken Stories
  - Good is good. Evil is evil. Evil wins.
  - Seeing the things we succumb to in a small but gradual way
  - The Strange Case of Dr Jekyll and Mr Hyde

- 1984
- Lord of the Flies

#### 4. Twisted Stories

- Evil is good or glorified. Good is evil or dumb or boring.
- Usually modern stories (i.e. 20th Century and after)
- Clockwork Orange

## Twisting of Archetypes

- Landscape with Dragons - Michael D. O'Brien
- Archetypes have representatives
- Dragons
  - Originally, in all history, dragons represented the devil...
  - All of a sudden, the image of a dragon to be something cute or fun
    - Potentially "Puff the Magic Dragon" song
    - Eragon
    - How to train your dragon, etc.
  - Deep within you... are you trying to "train the dragon" or slay the dragon with the help of the king?
- Vampires
  - Twilight
- Magic (Harry Potter)
  - Disorder of Archetype
  - In Tolkien and Lewis, all the characters that do magic are "supernatural archetypes"; regular people can't do anything
    - In Rowling, it's the normal people (muggles) that can't do magic and you don't want to be like them
  - The magic in Tolkien's world just happens - you have no idea how it happens. It doesn't say. You, as the reader, can't know how magic works.
    - In Rowling, the mechanics of how to do spells - Latin incantation, special herbs and potions, etc.
  - Disordered Acting Out
    - After Harry Potter, kids would go and search up "how to do magic" - "how to do witchcraft" (International Librarian Report)
    - After Twilight, girls would go to the hospital with flesh bitten out of their neck because "my bf wanted to show me how much he loves me"

## Moral Imagination

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